

# 2016 CO-ED FUTSAL LEAGUE RULES

## GYM RULES

1. Players must be 16 years or older.
2. Players must wear shoes appropriate for the gym.
3. No alcoholic beverages or tobacco products are allowed in the gym.
4. No food or drinks in gym (water bottles ok).

## LEAGUE RULES

1. **Have fun!**
2. Minimum age 16. Parents of participants under 18 must sign the roster for liability purposes.
3. **A team may add to it's roster anytime before the last 2 regular season games;** players must be registered before playing and must play in at least 2 regular season games in order to eligible for the playoffs (you can have up to 10 players on the roster)..
4. Maximum of five (5) players will play for each team.  
**Co-Ed Combos Allowed:** 2 men, 2 women - 3 women, 2 men - 4 women, 1 man - 3 men, 2 women.  
**Co-Ed Combos NOT Allowed:** 4 men, 1 woman – 3 men, 1 woman.
5. A team may play with as few as four (4) players. At least half the players must be women with at least one (1) man. Three (3) women, one (1) man is legal. Less than four (4) players will constitute a forfeit.
6. Ten (10) minute forfeit time.
7. **The game will consists of two – 20 minute halves with a 3 minute halftime. MERCY RULE: *If a team is ahead by 7 or more goals with/in two (2) minutes remaining in the second half, the game shall be called.***
8. Rock-Paper-Scissors for choice of which goal to attack. Winner also starts with the ball for kickoff. The second half play will begin with a kickoff from the opposite team, going opposite direction.
10. Kickoff on whistle.

## SUBSTITUTIONS

1. **Substitutions may occur anytime during the game on the fly.**
2. Substitutions shall go to their team entry position and cannot enter the game until the player they are replacing is **completely** off the field.
3. A player who receives a yellow card must be substituted.
4. A player that is bleeding must be substituted from the game.
5. Goalkeeper may be changed on the fly, **BUT** the change must be made during a stoppage in play.

## PLAYING THE BALL

1. The kicker must wait for a signal from the official before kicking the ball.
2. Once the signal is received, the kicker must kick the ball in any direction and **CANNOT** kick the ball again until touched by another player.
3. A dropped ball is a way of restarting the match after a temporary stoppage.
4. The duration of the game shall be two (2) equal halves of twenty (20) minutes. Halftime shall not exceed three (3) minutes. *The addition of time shall be at the discretion of the official.*
5. Time shall be extended to permit the taking of a penalty kick awarded before the sounding of the final whistle to end each half
6. **OVERTIME:** A three (3) minute sudden-death overtime period will be played. The best out of five penalty kicks will win. Teams will decide which player takes the penalty kicks and take turns on goal with the other team. If still tied at the end of five (5) attempts, each team will continue to select one player at a time to kick until the score in no longer tied.
7. **SCORING:** A goal is scored when the whole ball passes over the goal line, between the goal posts, and

under the crossbar; provided that no infringement of the rules has been committed previously by the team scoring the goal. If the official's whistle sounds before the ball passes fully into the goal, the goal shall not be allowed.

- A goal may be scored directly from a corner kick, but only against the opposing team.
  - A goal may be scored if a goalkeeper throws, punts or dropkicks a ball into their own goal.
  - A goal cannot be scored directly from a kick-in; it must touch a member of either team before crossing the goal line to be counted as a goal.
  - Goals may be scored directly from a *direct* kick, but must be touched by another player on an *indirect* kick.
  - A goal cannot be scored directly from the kick-off.
8. The ball is out of play when a goal is made or the whistle sounds.
  9. The ball is in play at all other times, including when it rebounds from a goalpost or crossbar and remains in the field of play OR when it rebounds off of the official when he/she is on the field of play.
  10. There will be no whistle to restart play EXCEPT when play has been stopped to caution/eject a player, for a penalty kick, when a goal is scored, or when the ball is out of play due to touching the ceiling or net.

## **FOULS AND MISCONDUCT**

1. Free kicks shall be classified under two types:
  - a. Direct – from which a goal can be scored directly against the offending side. All direct kicks awarded in the penalty area shall merit a penalty kick.
  - b. Indirect – from which a goal cannot be scored unless the ball has been touched by a player other than the kicker before passing into the goal.
2. Offenses for which a Direct kick shall be given:
  - a. Kicking, tripping, jumping, striking, pushing, holding, spitting, slide tackling, or attempting any of these actions towards an opponent
  - b. Charging an opponent (a fair charge is one in which a player makes non-violent shoulder-to-shoulder contact with an opponent, with arms and elbows close to his/her body, at least one foot on the ground, and the ball within playing distance.
  - c. Intentional handling, carrying, striking, or propelling the ball with a hand or arm
  - d. Using foul/abusive language directed towards a player/official
  - e. Handling by the goalkeeper outside the penalty area
3. Offenses for which an Indirect free kick shall be given:
  - a. Playing the ball a second time before it has been touched by another player at the kickoff, kick-in, a drop kick, a free kick, or a corner kick
  - b. Obstructing the progress of an opponent
  - c. Playing in a dangerous manner (i.e. high kick, playing on the ground)
  - d. If the goalkeeper takes more than six (6) seconds while controlling the ball with their hands before releasing it into play
  - e. If the goalkeeper touches the ball with their hands after it has been deliberately kicked to him/her by a teammate
  - f. A player prevents the goalkeeper from releasing the ball from his/her hands
  - g. A player commits any offense for which play is stopped to caution or dismiss a player
4. When a Direct or Indirect free kick is being taken, all opposing players shall be at least five (5) yards from the ball until it is kicked unless they are standing on their own goal line
5. If a Direct or Indirect free kick is kicked directly into a team's own goal, a corner kick is awarded to the opposing team.
6. Treat all free kicks to be taken in the goal area by the defense as a goal kick
7. An Indirect kick to be taken in the goal area by the offense shall be taken from the top of the goal area

line.

### **PENALTY KICK**

1. Awarded for any infringement of the rules, within the penalty area, that would require a direct free kick (including kicking the ball so that it touches the ceiling)
2. A penalty kick shall be taken from the penalty mark. While the kick is being taken, all players (with the exception of the player taking the kick and opposing goalkeeper) shall be within the field of play but outside the penalty area and at least five (5) yards from the penalty mark.
3. The opposing goalkeeper may only move laterally on his/her own goal line between the goalposts, until the ball is kicked.
4. The player taking the kick must kick the ball forward
5. Should the ball hit the goalposts or crossbar and rebound into play, the player who kicked the ball must not play it again until it has been touched by another player. Penalty: Indirect free kick
6. The ball shall be deemed in play directly after it is kicked.

**KICK-IN** *When the ball passes completely over a sideline, it shall be kicked in from the point where it crossed the line by a player of the opposite to that of the player who it last touched.*

1. A player shall place the ball on the ground or behind the sideline and proceed to take the kick following the rules of an indirect free kick. The ball shall be in play immediately after it has crossed over the line and may be played by any player except the one who executes the kick-in.
2. If the ball is improperly kicked in to play, the restart shall be taken by a player of the opposing team
3. If the ball fails to enter the field of play, it shall be kicked again
4. If an opponent interferes with or in any way impedes the actions of the thrower/kicker while the kick-in is being taken, the official will administer a yellow card for unsportsmanlike conduct.
5. Goalkeepers cannot handle a ball that is kicked-in directly to them by their own team
6. A goal cannot be scored directly from a kick-in. It must touch a member of either team before crossing the goal line to be counted as a goal.

### **DROP BALL**

1. A drop ball occurs when the ball is caused to go out-of-bounds by two opponents simultaneously, following a suspension of play for an injury or other situation in which no team has clear possession of the ball, or a foul by both teams occurring simultaneously.
2. The spot of the drop ball is where the ball becomes dead unless this is in the goal area, in which case the spot is the nearest point on the goal line in the field of play.

### **GOAL CLEARANCE**

1. A goal clearance shall be awarded to the defending team which the ball crosses the goal line, having last been touched by the attacking team,
2. A goal clearance shall be performed by the goalie throwing or rolling the ball outside of the penalty area.
3. Players opposing the kicker shall remain outside the penalty area until the ball moves out of the penalty area.
4. A goal clearance must clear the penalty area and enter the field of play or the goal clearance will be retaken
5. After the goal clearance leaves the penalty area, any player except the one who executed the goal kick may play the ball.

## **CORNER KICK**

1. When the ball is last touched by the defending team and goes over the goal line, a member of the attacking team shall take a kick from the corner of the court.
2. Players of the team opposing that of the player taking the corner kick shall not approach within five (5) yards of the ball until it is in play.
3. After the corner kick is first touched any player except the one who executes the corner kick may play the ball
4. Corner kicks are direct free kicks

## **SLIDE TACKLING**

1. Slide tackling shall be defined as a player sliding in a way that endangers another player, i.e. sliding while trying to take the ball from another player's control or fighting for possession.,
2. Slide tackling is prohibited, and any player in violation of this rule will be issued a sportsmanship infraction.
3. Depending on the severity of the slide tackle, a major or minor misconduct may be given
4. Sliding is a violation of the futsal rules, as long as it does not endanger any other players on the field.

## **PLAYOFFS**

In the event of a tie in the final standings, the following criteria will be used to decide the winner in the following order:

1. Head to head record
2. Run differential in head to head games (if more than one game played head to head)
3. Best record head to head among tied teams (if more than two teams tied)
4. Most runs scored in all league games
5. Least runs allowed in all league games
6. Coin flip

All teams will participate in playoffs. Playoffs will consist of a single-elimination tournament bracket. **No 3rd place game/prizes will take place.**

## **CONDUCT**

1. The Official may remove a player from the match due to arguing or complaining about calls or rules for unsportsmanlike conduct. If said player refuses to leave the court, the match will be forfeited. Decisions by the Official are final. Only the **TEAM CAPTAIN** may address the Official during suspension of play.
2. The Recreation Department has the authority to use any disciplinary measures necessary, including dismissal from the League, for any player violating the rules or for unsportsmanlike conduct.
3. Please keep in mind that it is not easy for one Official to call every violation, their view is limited. They will do their best and will be fair.

**For more information, please call (707) 463-6714**